

Sprint Retrospective Meeting Minutes

Project: AI Mock Interview Prep

Attendees: Daniella Fuentes, Lindsey Blais, Nakisha Strickland

Start time: 4:00 PM

End time: 5:00 PM

What went wrong?

- Some tasks took longer because the team debated how to structure the interview question difficulty levels.
- The adaptive flow feature needed extra tuning, which pushed testing back.
- UI testing on smaller screens revealed spacing and alignment issues late in the sprint.

- Did we do a good job estimating our team's velocity?
 - Mostly yes, but a few technical details around feedback generation required more time than expected.

- Did we do a good job estimating the points (time required) for each user story?
 - For the most part yes, but the adaptive question flow story was underestimated since it required additional logic.

- Did each team member work as scheduled?
 - Yes, everyone stayed consistent and supported each other when delays came up.

What went right?

- The feedback system became more specific and professional in tone, improving usability.
- The progress bar and icons made performance tracking clearer for users.
- Team communication stayed strong, and everyone gave updates regularly.
- The question pool expanded and was successfully categorized by difficulty levels.

How to address the issues in the next sprint?

- Allow extra buffer time for testing UI across multiple devices.
- Finalize adaptive logic details earlier to avoid delays.
- Schedule quick mid-sprint reviews on complex features like AI feedback.

How to improve the process?

- Review user stories together at the start to avoid confusion.

- Pair members on UI and backend integration tasks to reduce blockers.
- Keep using daily scrums to catch issues early.

How to improve the product?

- Add more industry-specific interview question sets for variety.
- Enhance AI feedback to highlight not just weaknesses but also strengths.
- Improve mobile optimization so the feedback screen looks consistent across all devices.